

Getting started with NumWorks

This year we will be using the NumWorks graphing calculator in our math class! This activity will help you get to know the calculator and some of the features we will be using in this class.

The keyboard

Before we get started, let's take a closer look at the keyboard. You'll see it is arranged into three different zones.



In the bottom section, you will find basic operations and the number pad. Notice that there is only one minus key. Here you will also find the Ans key which allows you to use the most recent result in your calculations. To compute a calculation, press the EXE key.

In the middle section, you will find some advanced functions and commonly used values. What keys do you recognize in this section?

In the top row of the Advanced Functions section, you will find the shift key which gives you access to the yellow option of each key. The ALPHA key can be used to select the alpha characters on each key. The X key is a quick way to enter x (or other variables as needed). The copy var key opens a menu of stored values. The **Toolbox** key provides additional functions organized in categories. Finally, the clear key works just like on your computer or phone to backspace.

The top section is the Navigation Zone where you have arrow keys to navigate the screen, the OK key to make selections and a left arrow key to take you back to a previous menu. The home button will return you to the home screen and the power button turns the calculator on and off.

Navigate around the home screen. How many applications are there?

The applications

The NumWorks calculator is app-based, just like a phone. That means you will open different applications based on the task you are completing. Let's dive into some of the apps to see what they do!

Calculation



The **Calculation** application is where you will do all of your... calculations!

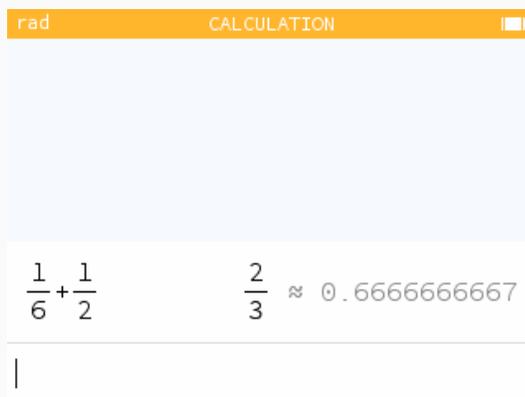
Navigate to the Calculation application and open it by pressing \odot .

1. Let's add some fractions! By hand, add $\frac{1}{6} + \frac{1}{2}$.

$$\begin{aligned}\frac{1}{6} + \frac{1}{2} \\ &= \frac{1}{6} + \frac{3}{6} \\ &= \frac{4}{6} \\ &= \frac{2}{3}\end{aligned}$$

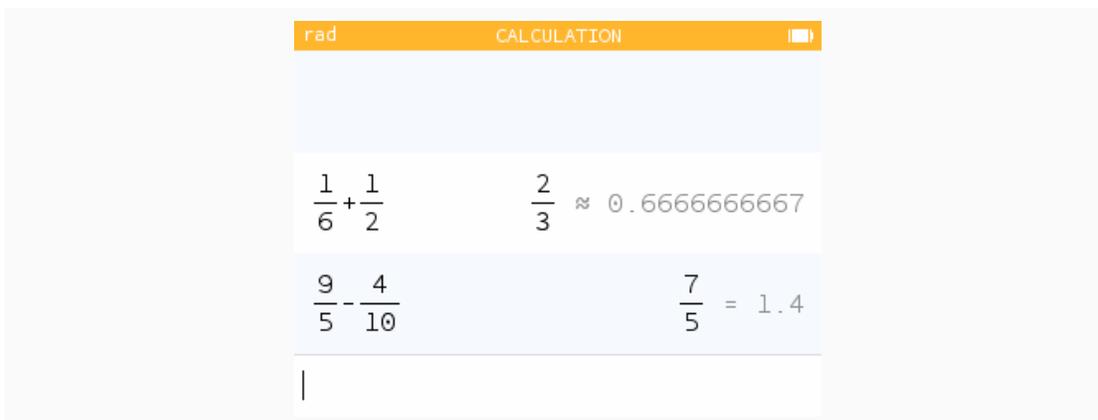
2. Check your work by using the calculator. What do you notice about your answer?

To input $\frac{1}{6}$, press the \odot key followed by the \oplus key. Then press the \odot key. Use the \triangleright key to get out of the denominator before adding the other fraction.



The calculator provides both the simplified fraction and decimal approximation.

3. Use your calculator to subtract $\frac{9}{5} - \frac{4}{10}$.

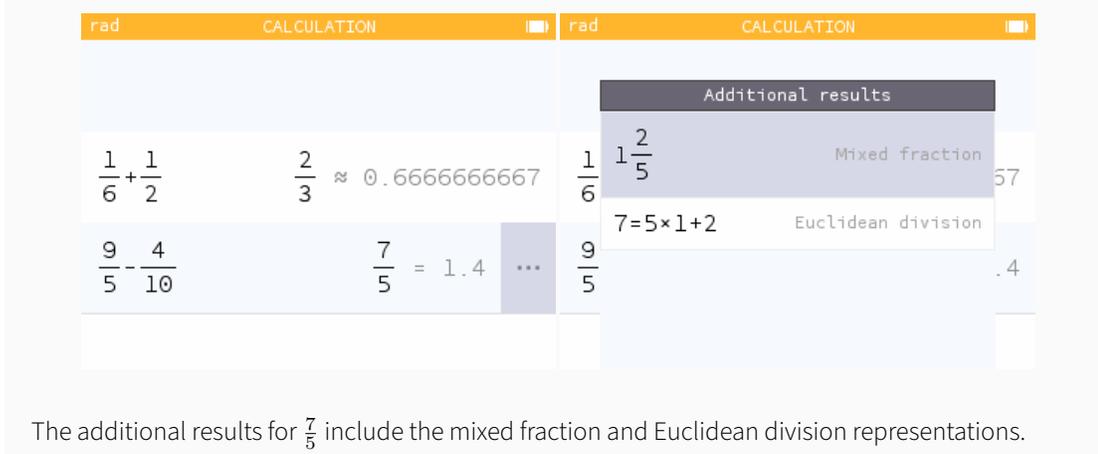


4. How do the results of the last two calculations differ?

For the first calculation, the decimal result was an approximation and the "approximately equal to" symbol was used. In the second calculation, the decimal result was exact and the "equal to" symbol was used.

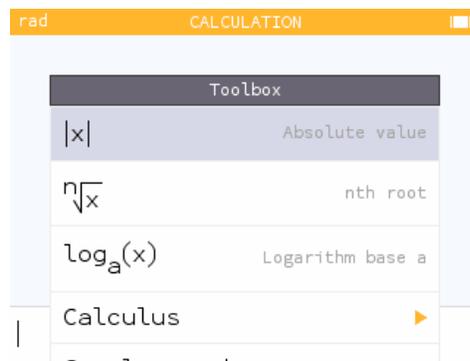
5. Navigate up into the *calculation history* and click on the three dots on the right side of the screen to view the *additional results*. What additional results are provided for this calculation?

Use the \triangle key to navigate into your *calculation history*. Navigate over to the three dots and press \odot .



The additional results for $\frac{7}{5}$ include the mixed fraction and Euclidean division representations.

6. Return to the editing bar and open the **Toolbox**. Navigate through the Toolbox and list any functions that you know.



Press the \ominus key until you return to the editing bar. Open the **Toolbox** by pressing the PANE key. Student responses will vary.

Grapher



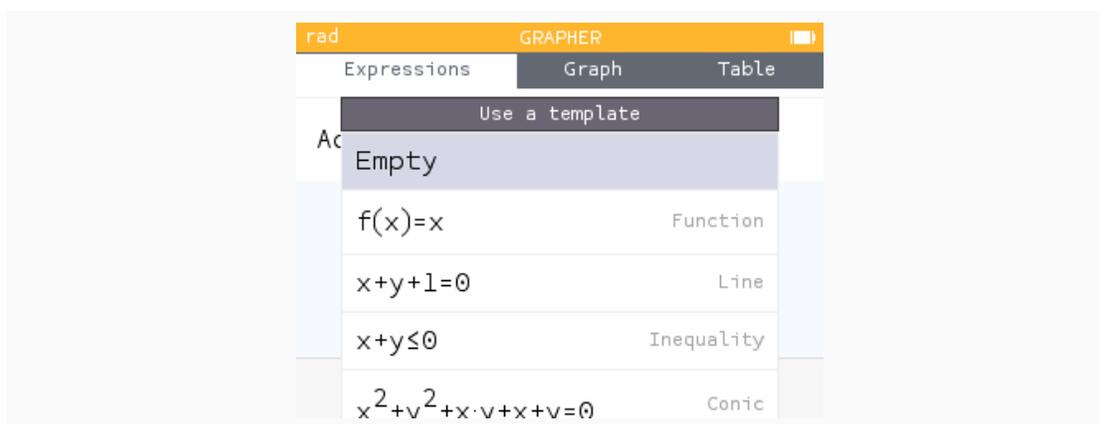
Graphing relations and functions is simple within the **Grapher** application.

Our goal will be to graph the linear equation $y = 3x + 5$, look at its features and view the table.

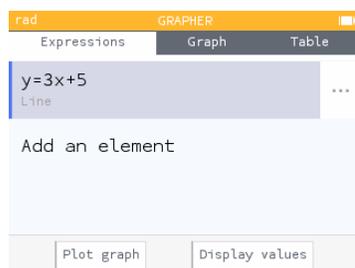
Notice that there are three tabs at the top of the screen: **Expressions**, **Graph** and **Table**.

The **Expressions** tab is where you will enter your equation.

1. Press \odot to **Add an element** and select the "Empty" template.



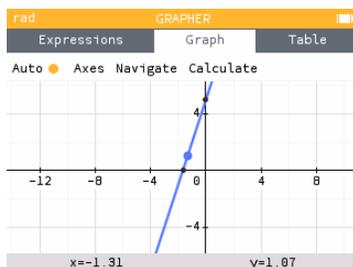
2. Input the equation $y = 3x + 5$.



To enter the equation $y = 3x + 5$, first press the α key and then (3) . This will input a y . To add the $=$ sign, press shift and then $(=)$. Finish the equation. Remember, you can use the out key to input x . Once your equation is completed, press \odot or EXE .

The **Graph** tab will plot the graphs of your functions and provide tools for exploring key characteristics.

1. View the graph. The **auto** zoom generally provides a window that you will find useful.



To view the graph, either navigate down to **Plot graph** or up and over to the **Graph** tab and press \odot .

2. Press the \oplus and \ominus keys to zoom in and out.
3. Navigate to $x = -2$. What is the value of y ?

Use the \leftarrow and \rightarrow keys to trace the line.

The calculator screen shows the 'Graph' tab selected. The axes are labeled with x and y. A blue line is plotted on the grid. A point on the line is highlighted with a blue dot. The coordinates of this point are displayed at the bottom of the screen as $x = -2$ and $y = -1$. The x-axis has labels at -12, -8, -4, 0, 4, 8. The y-axis has labels at -4, 4.

When $x = -2, y = -1$.

4. What is the value of y when $x = 4$?

Press the 4° key followed by \odot as a shortcut to quickly navigate to $x = 4$.

The calculator screen shows the 'Graph' tab selected. The axes are labeled with x and y. A blue line is plotted on the grid. A point on the line is highlighted with a blue dot. The coordinates of this point are displayed at the bottom of the screen as $x = 4$ and $y = 17$. The x-axis has labels at -8, -4, 4, 8, 12, 16. The y-axis has labels at 12, 16, 20.

When $x = 4, y = 17$.

- Open the **Calculate** menu. Then open the **Find** menu. This menu provides tools for finding key characteristics of our graph. Use the **Inverse image** option to determine the value of x when $y = 10$.

When $y = 10, x = 1.667$.

The **Table** tab provides a table of points for your function.

- Open the **Table** tab.

To view the table, navigate up and over to the **Table** tab and press \odot .

x	y=3x+5
0	5
1	8
2	11
3	14
4	17
5	20
6	23
7	26

- The table displays the x and y values for $x = 0$ through $x = 10$. Copy down the values of y in the table below.

x	0	1	2	3	4	5	6	7	8	9	10
y											

x	0	1	2	3	4	5	6	7	8	9	10
y	5	8	11	14	17	20	23	26	29	32	35

- What is the value of y when $x = 100$?

Highlight any of the current x -values and type 100. Press EXE . You will now see the value of y in the table.

x	y=3x+5
100	305
1	8
2	11
3	14
4	17
5	20
6	23
7	26

When $x = 100$, $y = 305$.

Equation



Now let's head to the **Equation** application to solve equations and systems of linear equations.

To open the Equation application, first press the HOME key to return to the home screen. Then navigate to the Solver application and open it by pressing OK .

We want to solve the equation: $4 - 3(x - 2) = 2 - 7x$.

1. First, solve this equation by hand.

$$4 - 3(x - 2) = 2 - 7x$$

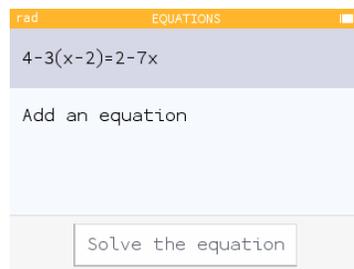
$$4 - 3x + 6 = 2 - 7x$$

$$10 - 3x = 2 - 7x$$

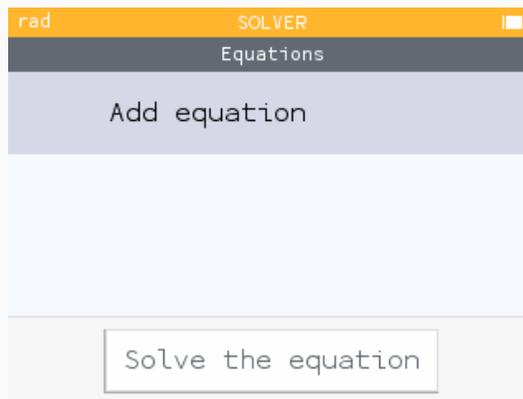
$$8 = -4x$$

$$x = -2$$

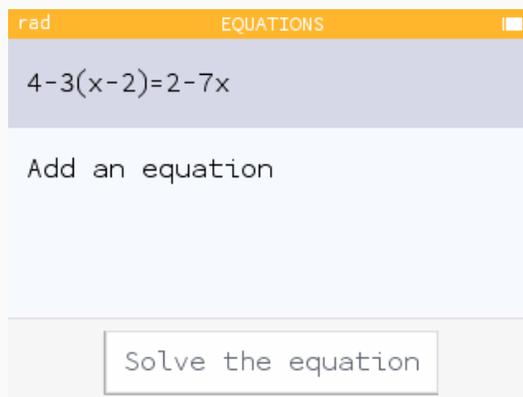
2. Now check your work by using the calculator to solve.



Enter the **Equations** section by pressing \odot .



Similar to the Grapher application, when you press \odot to **Add equation**, you can either use an "Empty" template or one of the premade templates. Use the empty template and enter the equation $4-3(x-2) = 2-7x$.



Navigate down to **Solve the equation** and press \odot .

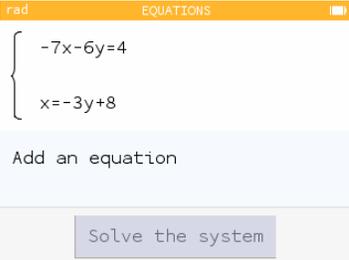


The screenshot shows a window titled "rad EQUATIONS" with a "Solution" header. Below the header, there is a table with one row: "x" in a grey box and "-2" in a white box. Below the table is a large empty grey area.

The solution is $x = -2$.

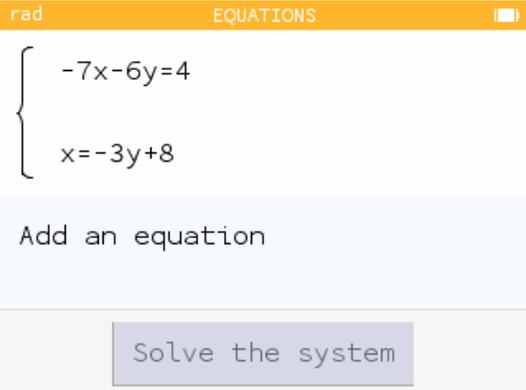
Now, let's use our Equation solver to solve a system of linear equations.

1. Return to the equation editor and delete the last equation. Enter the equations $-7x - 6y = 4$ and $x = -3y + 8$.



The screenshot shows a window titled "rad EQUATIONS". It displays a system of two equations: $-7x - 6y = 4$ and $x = -3y + 8$. Below the equations is a light blue button labeled "Add an equation" and a grey button labeled "Solve the system".

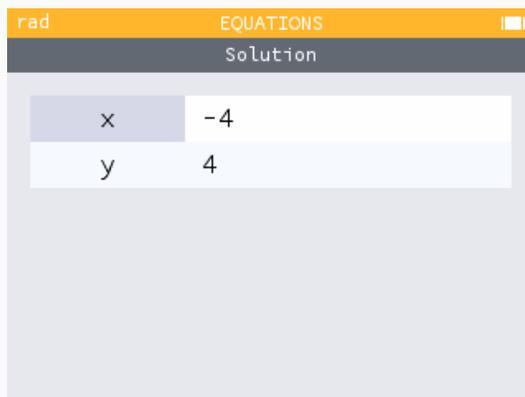
Tip: Use and edit the $x + y = 0$ template to enter the equation $-7x - 6y = 4$.



The screenshot shows a window titled "rad EQUATIONS". It displays a system of two equations: $-7x - 6y = 4$ and $x = -3y + 8$. Below the equations is a light blue button labeled "Add an equation" and a grey button labeled "Solve the system".

2. What is the solution to this system?

Navigate down to **Solve the system** and press .



The solution is $(-4, 4)$.

Regression



The **Regression** application plots scatterplots and provides the line of best fit.

Open the Regression application. The Regression app also has three tabs at the top of the screen: **Data**, **Graph** and **Stats**.

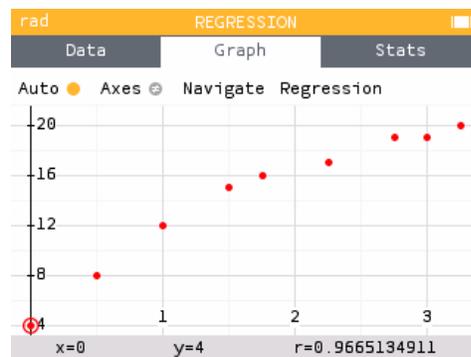
The table below shows the relationship between quiz scores (out of 20) and study time (in hours) for a few students in a class.

Study time (hours)	1.5	3	2.25	1.75	0.5	3.25	1	0	2.75
Score (out of 20)	15	19	17	16	8	20	12	4	19

1. On the **Data** tab, enter the values of "Study time" into the **X1** column and the values of "Score" into the **Y1** column.

rad REGRESSION		
Data	Graph	Stats
X1	Y1	X2
1.5	15	
3	19	
2.25	17	
1.75	16	
0.5	8	
3.25	20	
1	12	
0	4	
2.75	18	

2. Select the **Graph** tab to view the scatterplot.

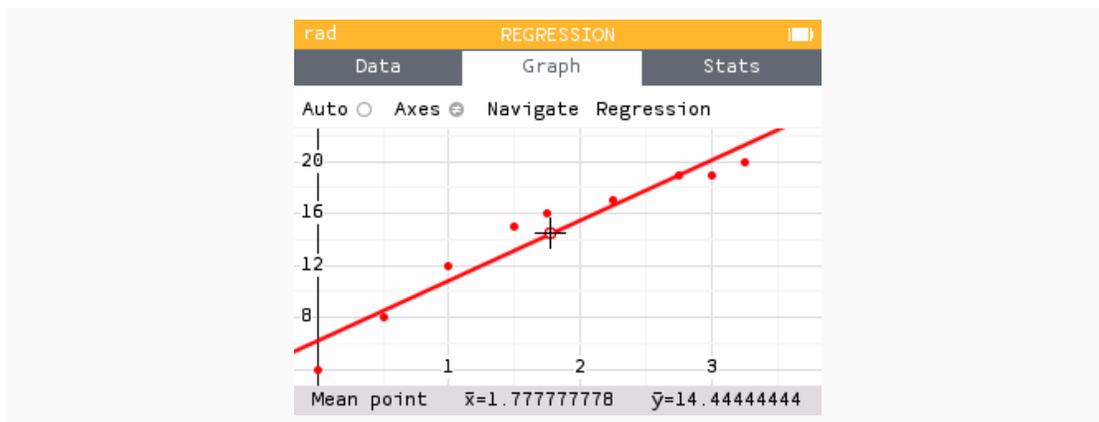


3. Navigate through the data points. Notice that the values of x and y appear in the bottom banner.
4. How would you describe the relationship between Study time and Score?

There appears to be a positive, linear relationship. The more time a student studies, the higher their quiz score is.

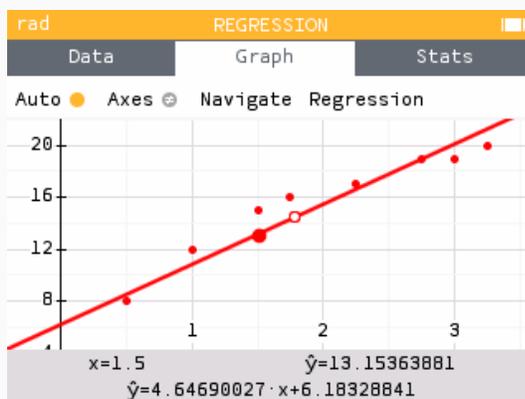
Let's find the line of best fit.

1. While viewing the scatterplot on the **Graph** tab, press **OK** to open the list of regression models.
2. Press **OK** on **Linear**.



3. Navigate through the data points and onto the line of best fit. What is the regression equation (round to the nearest hundredth)?

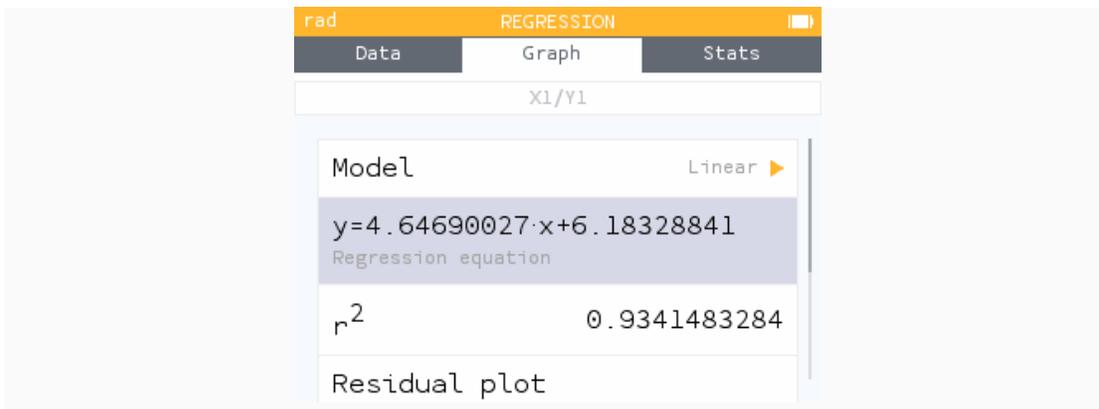
Use the \leftarrow and \rightarrow keys to navigate through the data points. While on a data point, use the \triangle or ∇ keys to navigate onto the line of best fit.



The equation of the line of best fit is $\hat{y} = 4.65x + 6.18$

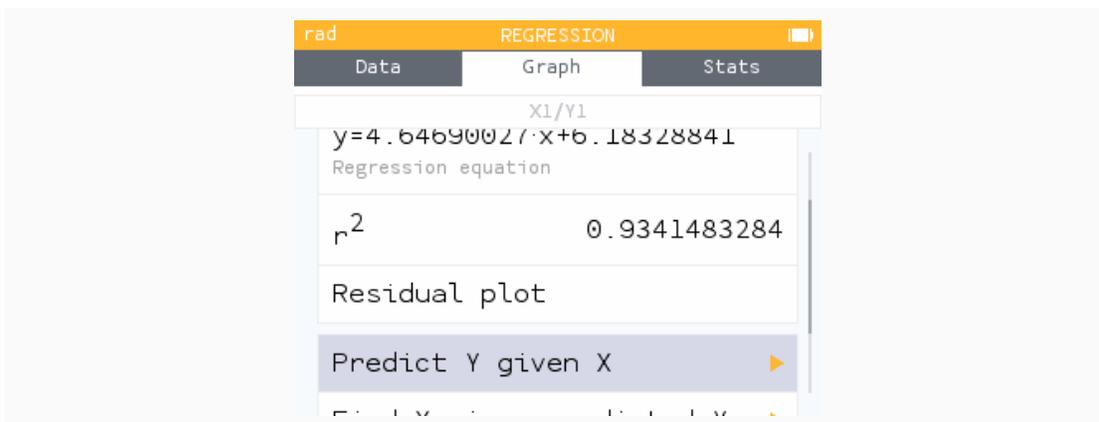
4. Find the equation of the line of best fit in the **Regression** menu.

Press the [REGR] key to open the Regression menu and find the equation of the line.



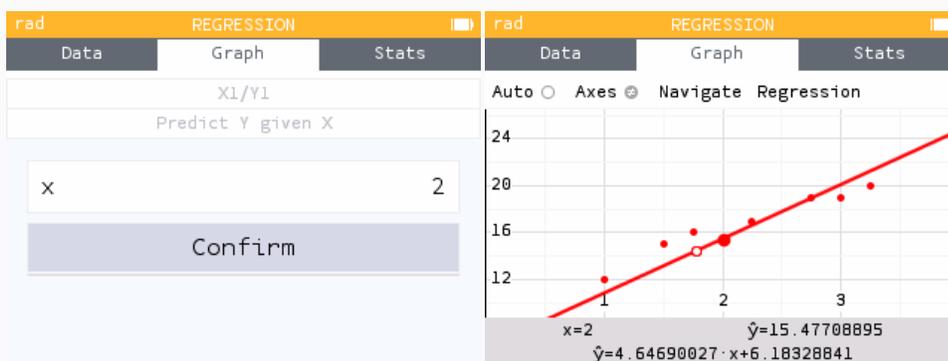
We can use the equation of the line to make predictions for scores based on other study times.

1. While in the **Regression** menu, select **Predict Y given X**.



2. Predict the quiz score for a student who studied for 2 hours.

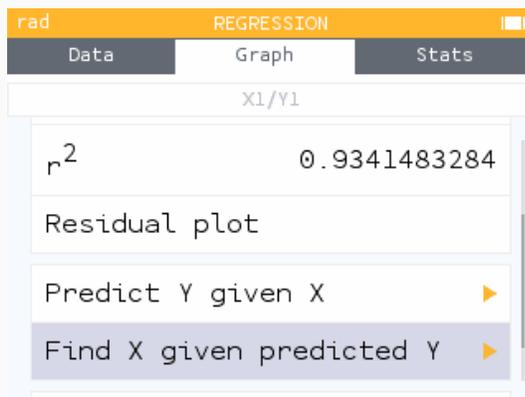
Enter 2 for x .



A student who studies for 2 hours is predicted to score a 15.48 on average.

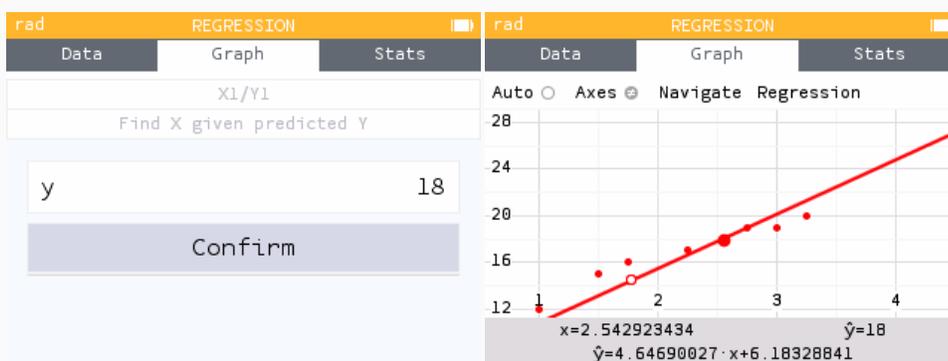
3. Return to the Regression menu and select **Find X given predicted Y**.

Use the \ominus key to return the the Regression menu.



- Determine how many hours of studying a student would need in order to earn a score of 18 on the quiz.

Enter 18 for y .



It is predicted that to earn an 18, a student must study for 2.54 hours, on average.

The **Stats** tab provides summary statistics for our dataset.

- Navigate to the **Stats** tab and find the row **Mean** \bar{x} . This reports the mean or average for X1 and Y1.

	X1
Mean \bar{x}	1.777778
Sum Σx	16
Sum of squares Σx^2	38.75
Standard deviation σ	1.070076
Variance σ^2	1.145062
Sample std deviation s	1.134987
Number of points N	
Covariance cov	

- What is the average amount of time these students studied (round to the nearest hundredth)?

rad REGRESSION			
	Data	Graph	Stats
		X1	Y1
Mean \bar{x}		1.777778	14.44444
Sum $\sum x$		16	130
Sum of squares $\sum x^2$		38.75	2116
Standard deviation σ		1.070076	5.144816
Variance σ^2		1.145062	26.46914
Standard deviation s		1.134987	5.456902
Number of points N			9
Covariance cov			5.320988

The average amount of time studied by these students is 1.78 hours.

3. What is the average quiz score for these students (round to the nearest hundredth)?

rad REGRESSION			
	Data	Graph	Stats
		X1	Y1
Mean \bar{x}		1.777778	14.44444
Sum $\sum x$		16	130
Sum of squares $\sum x^2$		38.75	2116
Standard deviation σ		1.070076	5.144816
Variance σ^2		1.145062	26.46914
Standard deviation s		1.134987	5.456902
Number of points N			9
Covariance cov			5.320988

The average score made by these students is 14.44

Keep exploring!

There's a lot more you can do on the NumWorks calculator! Keep exploring the applications and check out the short tutorials at num.works/tutorials.